

Wade Walker

Summary of Qualifications:

Can work under pressure and take criticism in stressful situations.
Experience in creating designs with xHTML, CSS, and Flash Professional.
Quick learner with good communication skills.

Work Experience:

JHT - July 2010 to present

Flash Designer/Developer

Main job is take ideas from design docs, and build interactive samples of projects that get demoed, evaluated, and then get a green light to go into full development production. Projects are designed and developed in Flash Professional utilizing ActionScript 3 and external API's.

Encompass Media - June 2009 to July 2010

ActionScript Developer & Flash Catalyst Designer

Primary job is to optimize Photoshop and Illustrator interface designs for Flash and then program the interface with ActionScript 3.0 in Flash Professional. Secondary job is to take interface designs/elements and set them up for use with Flash Catalyst to take the workload off the Flash Builder developer by creating all the states and components of the application.

Full Sail University

Course Director for Flash Fundamentals - October 2008 to May 2009

Developed and taught lecture/lab curriculum for the first month of Flash courses in the Web Design & Development program at Full Sail. This was the introduction course to the Flash Platform, so it covered the basics of the IDE and ActionScript 3.

Studio Instructor for Flash ActionScript Techniques - July 2007 to September 2008

This was the second Flash course of the web portion of the Digital Arts program at Full Sail. This course concentrated on learning more advanced techniques of ActionScript. For this course I developed and taught material for the lab portion of the course. This included writing and administering tutorials, quizzes, and ActionScript challenges.

Associate Course Director for Digital Storytelling - October 2006 to June 2007

This is the second class of the Digital Arts program at Full Sail. In this course, students would learn to use an Apple computer, network between Windows and Mac OS, and learn proper presentation skills utilizing Apple's Keynote. I worked on updating the course material for lectures and lab, taught portions of lectures and handled the workshops in lab.

Education:

Full Sail University

Bachelor of Science in Digital Arts & Design, 2006

Associate of Science in Digital Media, 2006

Hardware Knowledge:

Knowledge in respect to computer hardware, specifically in the area of building custom workstations from the ground up. Proficient in various operating systems including, but not limited to: Mac OS X, Windows, and a variety of Linux distributions.

Software Knowledge:

Languages: ActionScript 3, Adobe AIR, XML, xHTML, CSS

Graphics: Flash Professional, Flash Catalyst, Basic Flex Builder, Photoshop

Video/Audio: Quicktime Authoring, Flash Video Encoding, Garage Band

Office: Pages, Keynote, Numbers, Word, Powerpoint, Excel

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References: Available upon request.